



The Digital Village SDK

Built by a mom and educator, for moms and educators.

Empowering and Protecting the leaders of tomorrow; today with smarter, safer technology.

Shifting Safety from Surveillance to Verified Identity

Transparency and communal accountability that takes safety from spying to verified identity, offering tools for parents and teachers while keeping children's personal data private.

For Parents & Families: Peace of Mind

The system is built around trust and privacy, utilizing anonymous "Keys" rather than storing sensitive personal data.

- **Digital Custody:** No names, photos, or keystrokes are stored. We use an anonymous "Key" to prove age groups.
- **VibeChecks:** Instead of just checking age, we verify maturity through logic and empathy puzzles.

- **Virtual Tether:** Instant alerts if a child drifts more than 50 feet away during field trips or outings.
- **Remote Safety:** Use "Spot-Check Remote" to force a VibeCheck and confirm your child is the one holding the device.

For Teachers: A Digital Fortress

Creating a secure environment for students to learn and thrive in the digital age.

- **Muster System:** Instant, accurate digital headcounts for first responders on a tactical map during crises.
- **Air-Gapped Authority:** Administrative functions require a physical MasterEdKey to prevent remote hacking.
- **Silent Override:** Districts can instantly put all student devices into a dimmed, silent state during emergencies.

The "Juicy" User Experience

We turn the security gate into a fun, engaging experience for children, making it "juicy" rather than restrictive.

Feature	Visual & Auditory Feedback	Psychology
Puzzle Taps	Squash and stretch physics	Makes the UI feel alive
Successful Match	Ascending chimes and star bursts	Signals victory to the brain
Safety Green	Screen bathed in a soft glowing green	Reinforces successful verification

Feature	Visual & Auditory Feedback	Psychology
Safety Streaks	"7 Days Verified!" display	Encourages consistent safe behavior



Meet Your Guides

For the Under-13 age group, our guides feel like partners in play.

- **The Vibe-Bot:** A friendly robot whose emoticons calibrate to the user's energy.
- **The Empathy Owl:** A wise detective who needs help understanding human emotions.
- **The Blob Squad:** Squishy jelly creatures that physically become the puzzle pieces.

Join the Village

Schedule a demo or presentation for your community.